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प्रश्नपुस्तिका क्रमांक Question Booklet No.

प्रश्नपुस्तिका सीरीज Question Booklet Series

A

O.M.R. Serial No.

BCA (Fourth Semester) Examination, July-2022 BCA-401(N)

Computer Graphics and Multimedia Application

Time: 1:30 Hours Maximum Marks-100

जब तक कहा न जाय, इस प्रश्नपुस्तिका को न खोलें

- निर्देश: –
- परीक्षार्थी अपने अनुक्रमांक, विषय एवं प्रश्नपुस्तिका की सीरीज का विवरण यथास्थान सही
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- 2. इस प्रश्नपुस्तिका में 100 प्रश्न हैं, जिनमें से केवल 75 प्रश्नों के उत्तर परीक्षार्थियों द्वारा दिये जाने है। प्रत्येक प्रश्न के चार वैकल्पिक उत्तर प्रश्न के नीचे दिये गये हैं। इन चारों में से केवल एक ही उत्तर सही है। जिस उत्तर को आप सही या सबसे उचित समझते हैं, अपने उत्तर पत्रक (O.M.R. ANSWER SHEET) में उसके अक्षर वाले वृत्त को काले या नीले बाल प्वांइट पेन से पूरा भर दें। यदि किसी परीक्षार्थी द्वारा किसी प्रश्न का एक से अधिक उत्तर दिया जाता है, तो उसे गलत उत्तर माना जायेगा।

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- 3. प्रत्येक प्रश्न के अंक समान हैं। आप के जितने उत्तर सही होंगे, उन्हीं के अनुसार अंक प्रदान किये जायेंगे।
- 4. सभी उत्तर केवल ओ०एम०आर० उत्तर पत्रक (O.M.R. ANSWER SHEET) पर ही दिये जाने हैं। उत्तर पत्रक में निर्धारित स्थान के अलावा अन्यत्र कहीं पर दिया गया उत्तर मान्य नहीं होगा।
- 5. ओ॰एम॰आर॰ उत्तर पत्रक (O.M.R. ANSWER SHEET) पर कुछ भी लिखने से पूर्व उसमें दिये गये सभी अनुदेशों को सावधानीपूर्वक पढ़ लिया जाय।
- 6. परीक्षा समाप्ति के उपरान्त परीक्षार्थी कक्ष निरीक्षक को अपनी ओ०एम०आर० शीट उपलब्ध कराने के बाद ही परीक्षा कक्ष से प्रस्थान करें।
- 7. निगेटिव मार्किंग नहीं है।
- महत्वपूर्ण : प्रश्नपुस्तिका खोलने पर प्रथमतः जॉच कर देख लें कि प्रश्नपुस्तिका के सभी पृष्ठ भलीमॉित छपे हुए हैं। यदि प्रश्नपुस्तिका में कोई कमी हो, तो कक्ष निरीक्षक को दिखाकर उसी सीरीज की दूसरी प्रश्नपुस्तिका प्राप्त कर लें।

1.	Interactive computer graphics uses various kind of input devices such as:
	(A) Mouse
	(B) Graphic tablet
	(C) Joystick
	(D) All of the above
2.	Input functions are used for:
	(A) Control the data flow from these interactive devices
	(B) Process the data flow from these interactive devices
	(C) Both (A) & (B)
	(D) None of these
3.	A graphics package contains:
	(A) No. of housekeeping task such as cleaning a display screen
	(B) No. of housekeeping task such as initializing parameters
	(C) Both (A) & (B)
	(D) None of the above
4.	The interactive computer graphics involves way communication
	between computer the user.
	(A) One
	(B) Two
	(C) Three
	(D) Four
5.	Interactive computer graphics enables a user to customize the graphics is:
	(A) Computer way
	(B) His own way
	(C) Both (A) & (B)
	(D) None of the above

6.	User can make any change on image with the use of:
	(A) Non interactive graphics
	(B) Interactive graphics
	(C) Both (A) & (B)
	(D) None of these
7.	The application area of computer graphics are:
	(A) Political
	(B) Education and textbook
	(C) CAD and entertainment
	(D) All of these
8.	How many components of interactive computer graphics are :
	(A) One
	(B) Two
	(C) Three
	(D) Four
9.	What are the components of interactive computer graphics?
	(A) A digital memory or frame buffer
	(B) A television monitor
	(C) An interface or display controller
	(D) All of these
10.	CAD means:
	(A) Car aided design
	(B) Computer art design
	(C) Computer aided design
	(D) None of these

11.	What are the criteria for good line drawing?
	(A) Line should be drawn rapidly
	(B) Line should be appearing straight & terminated accurately
	(C) Line should have constant density
	(D) All of these
12.	Which of the following is not a graphical software?
	(A) Corel draw
	(B) MAYA
	(C) Flash
	(D) None of these
13.	GIS stand for :
	(A) Geographical information system
	(B) Graphical information system
	(C) Graphical interaction system
	(D) None of these
14.	The devices which converts the electrical energy into light is called:
	(A) Liquid crystal displays
	(B) Non emitters
	(C) Plasma panels
	(D) Emitters
15.	The process of digitizing a given picture definition into a set of pixel intensity for
	storage in the frame buffer is called:
	(A) Rasterization
	(B) Encoding
	(C) Scan conversion
	(D) True color system

16.	Aspect ratio means:
	(A) Number of pixels
	(B) Ratio of vertical points to horizontal points
	(C) Ratio of horizontal points to vertical points
	(D) Both (B) & (C)
17.	The number of pixels stored in the frame buffer of a graphics system is known as :
	(A) Resolution
	(B) Depth
	(C) Resolution
	(D) Only (A)
18.	The quality of picture obtained from a device depends on
	(A) Dot size
	(B) Number of dots per inch
	(C) Number of lines per inch
	(D) All of these
19.	Part of display processor:
	(A) Display file memory
	(B) Display generator
	(C) Display console
	(D) All of these
20.	is not a common bitmap based file type extension.
	(A) ODT
	(B) TIFF
	(C) PNG
	(D) PCX

21.	DTP means:
	(A) Drawing text picture
	(B) Desktop publishing
	(C) Dask town publishing
	(D) None of these
22.	PCBs can be drawn using the computer graphics:
	(A) In very efficient way
	(B) In a shorter time
	(C) In larger time
	(D) Both (A) & (B)
23.	A display controller serves to pass the contents of:
	(A) Frame buffer to monitor
	(B) Monitor to frame buffer
	(C) Both (A) & (B)
	(D) None of these
24.	The image is passed repeatedly to the monitor in order to maintain a steady picture
	on the screen:
	(A) 25 times a second
	(B) 30 times a second
	(C) 30 or more times a second
	(D) None of these
25.	The display controller converts 0s or 1s into:
	(A) Tv monitors
	(B) Video signal
	(C) Electrical signal
	(D) None of these

26.	The image can be transmitted to the display point by:
	(A) Line
	(B) Points
	(C) Segments
	(D) All of these
27.	A basic interactive picture construction techniques are :
	(A) Positioning and pointing constraints
	(B) G n d, gravity field, rubber band method
	(C) Sketching, dragging, inking and pointing
	(D) All of these
28.	The movement of different attributes of image would make the image dynamic and
	such a dynamic effect is termed as:
	(A) Pictures
	(B) Animation
	(C) Pointing
	(D) All of these
29.	On raster system, lines are plotted with:
	(A) Lines
	(B) Dots
	(C) Pixels
	(D) All of these
30.	Which algorithm is faster method for calculating pixel position?
	(A) Bresenham's line algorithm
	(B) Parallel line algorithm
	(C) Midpoint algorithm
	(D) DDA line algorithm

31.	The disadvantage of line DDA is:
	(A) Time consuming
	(B) Faster
	(C) Neither (A) & (B)
	(D) None of the above
32.	An accurate and efficient raster line generating algorithm is:
	(A) DDA algorithm
	(B) Mid point algorithm
	(C) Parallel line algorithm
	(D) Bresenham's line algorithm
33.	In Bresenham's, if the distance d1 <d2 decision="" is:<="" parameter="" pk="" td="" then=""></d2>
	(A) Positive
	(B) Equal
	(C) Negative
	(D) Both (A) & (B)
34.	The mapping a world window in world coordinates system to viewport are called:
	(A) Transformation viewing
	(B) Viewport
	(C) Clipping window
	(D) Screen coordinate system
35.	Coordinates of window are known as:
	(A) Screen coordinates
	(B) World coordinates
	(C) Device coordinates
	(D) Cartesian coordinates

36.	coordinates of viewport are known as:
	(A) World coordinates
	(B) Polar coordinates
	(C) Screen coordinates
	(D) Cartesian coordinates
37.	The region against which an object is to clipped is called as:
	(A) Clipping
	(B) Clipping region
	(C) Clip window
	(D) None of them
38.	If extended line proceeds from the outside to the inside of the corresponding
	boundary line it is denoted:
	(A) Ph=0
	(B) Ph>0
	(C) Ph<0
	(D) None of them
39.	If extended line proceeds from inside to the outside of the corresponding boundary
	line it is denoted as:
	(A) Ph=0
	(B) Ph>0
	(C) Ph<0
	(D) None of them
40.	The second grid in DVST is called as:
	(A) Phosphor
	(B) Storage grid
	(C) Collector
	(D) None

41.	The term "transform" means:
	(A) Change
	(B) Increase
	(C) No change
	(D) All of these
42.	Scaling transformation is said to be homogeneous:
	(A) $Sx>Sy$
	(B) $Sx \le Sy$
	(C) Sx=Sy
	(D) None of them
43.	The direction of a positive angle of rotation is chosen in accordance to the :
	(A) Right hand rule
	(B) Left hand rule
	(C) Origin
	(D) None of them
44.	The basic geometric transformations are :
	(A) Rotation
	(B) Reflection
	(C) Shear
	(D) All of these
45.	In 2D translation, a point (x, y) can move to the new position (x', y') by using the
	equation:
	(A) $x' = x + tx \& y' = y + ty$
	(B) $x' = x + tx & y' = y + ty$
	(C) $x'=x+ty \& y'=y+ty$
	(D) None of the above

46.	Translation factor (tx, ty) is called as:
	(A) Translation vector
	(B) Shift vector
	(C) Both (A) & (B)
	(D) None of these
47.	To change the position of circle or ellipse we translate:
	(A) Center coordinates
	(B) Center coordinates and redraws the figure in he new location
	(C) Outline coordinates
	(D) All of these
48.	Positive values for the rotation angle defines :
	(A) Counter clockwise rotations about the endpoints
	(B) Counter clockwise translations about the pivot points
	(C) Counter clockwise rotations about the pivot points
	(D) Clockwise rotations about the pivot points
49.	A transformation that slants the shape of objects:
	(A) Rotation
	(B) Shear
	(C) Reflection
	(D) Translation
50.	For reducing the size of the object we set both scale factor:
	(A) Less than 0
	(B) Greater than 1
	(C) Equals to 1
	(D) In between 0 & 1

51.	Reflection of a point about x-axis, followed by a counter clockwise rotation of 900
	is equivalent to reflection about the line:
	(A) $x = -y$
	(B) $y = -x$
	(C) $x = y$
	(D) $x + y = 1$
52.	How many homogeneous representation are possible for one point (x, y)?
	(A) 1
	(B) 0
	(C) 2
	(D) Infinite
53.	A 2D rotation is applied to an object by:
	(A) Repositioning it along with the straight line path
	(B) Repositioning it along with circular path
	(C) Only (B)
	(D) None of these
54.	An ellipse can also be rotated about its center coordinates by rotating:
	(A) End points
	(B) Major and minor axes
	(C) Only (A)
	(D) None of these
55.	The 2D scaling equation in the matrix form is:
	(A) $P'=P+T$
	(B) $P'=S*P$

(C) P'=P*R

(D) P'=R+S

56.	Scaling of a polygon is done by computing:
	(A) The product of (x, y) of each vertex
	(B) (x, y) of end points
	(C) Center coordinates
	(D) Only (A)
57.	If the scaling factor values Sx and Sy<1 then:
	(A) It reduces the size
	(B) It increases the size
	(C) It stunts the size
	(D) None
58.	What is the use of homogeneous coordinates and matrix representation?
	(A) To treat all 3 transformations in a consistent way
	(B) To scale
	(C) To rotating
	(D) To shear the object
59.	The general homogeneous coordinates representations can also be written as:
	(A) $(h.x,h.y,h.z)$
	(B) $(h.x, h.y, h)$
	(C) $(x, y, h.z)$
	(D) (h, x, y)
60.	The process of removal of hidden surfaces is termed as:
	(A) Clipping
	(B) Copying
	(C) Culling
	(D) Shorting

61.	Which	of the following can be first used to test for overlap of a curve with the	
	clipping window?		
	(A) E	dges of the curve	
	(B) T	he centre of the curve	
	(C) T	he boundary rectangle for the curve	
	(D) T	angents to the curve	
62.	The B	spline curve has a:	
	(A) F	irst order continuity	
	(B) Se	econd order continuity	
	(C) Z	ero order continuity	
	(D) N	one of these	
63.	The Be	ezier curve is smoother than the hermit cubic spline because it has	
	order d	derivatives.	
	(A) L	ower	
	(B) H	ligher	
	(C) L	ower and Higher both	
	(D) N	one of them	
64.	In the	Bezier curve, the curve is always to first and last segments of the	
	polygo	ons.	
	(A) N	[ormal	
	(B) Pa	arallel	
	(C) T	angent	
	(D) A	ll of these	
65.		curves allows local control of the curve.	
	(A) A	nalytical	
	(B) H	Termite cubic spline	
	(C) B	ezier	
	(D) B	- spline	

66.	In Bezier curve, the curve follows:
	(A) The control points
	(B) The shape of the defining polygon
	(C) The defining points
	(D) All of the above
67.	In Bezier curve, of polygon actually lie on the curve.
	(A) Only the first control points
	(B) Only the last control points
	(C) Only the first and last control points
	(D) All the control points
68.	The number of control points can be added or subtracted:
	(A) In Bezier curve
	(B) In B – spline curve
	(C) In cubic spline curve
	(D) All of these
69.	The degree of the curve is independent of the number of control points in
	(A) Hermite cubic spline curve
	(B) Bezier curve
	(C) B – spline curve
	(D) Hyperbola
70.	The type of spline curve is:
	(A) Open spline
	(B) Closed spline
	(C) Both (A) & (B)
	(D) None of these

71.	Cubic spline are:
	(A) Simple to corporate
	(B) Provides continuity to curves
	(C) Both (A) & (B)
	(D) None of these
72.	A spline can be defined as:
	(A) Curved strip
	(B) A smooth curve is drawn using a pencil
	(C) A flexible strip used to generate a smooth curve through a designated set of
	points
	(D) All of these
73.	An can be considered as an extension of spherical surface.
	(A) Bezier
	(B) Ellipsoid
	(C) Shearing
	(D) All of these
⁷ 4.	By which more complex objects can be constructed:
	(A) Quadratic surfaces
	(B) Bezier curve
	(C) Composite transformation
	(D) None of these
75.	The Bezier curve obtained from the four control points called:
	(A) Square Bezier curve
	(B) Cubic Bezier curve
	(C) Hectare Bezier curve
	(D) Rectangle Bezier curve

	(A) Polygon mesh
	(B) Parametric surfaces
	(C) Quadratic surfaces
	(D) All of these
77.	If two curve segments join together the curve has:
	(A) G 1 continuity
	(B) G 0 continuity
	(C) G 2continuity
	(D) G 3 continuity
78.	Spline curve can be either:
	(A) Bezier curve
	(B) B – spline
	(C) Both (A) & (B)
	(D) None of these
79.	Which of the following is not a synthetic entity?
	(A) Hyperbola
	(B) Bezier curve
	(C) B – spline curve
	(D) Cubic curve
80.	When the curve passes through all the data points, then the curve is known as?
	(A) Approximation curve
	(B) Pitch curve
	(C) Data curve
	(D) Interpolant curve

The representations for surface modeling include :

76.

81.	The major contents of multimedia services
	(A) Multimedia hardware
	(B) Operating system
	(C) Multimedia software
	(D) None of these
82.	The multimedia disadvantages is :
	(A) Lost of cyberspace
	(B) Individualized
	(C) Engrossing deep involvement
	(D) None of these
83.	The example of multimedia capture device
	(A) Camera
	(B) Microphone
	(C) Audio recorder
	(D) All of these
84.	The application in entertainment are :
	(A) Satellite
	(B) Televisions
	(C) Internet
	(D) All of these
85.	The combination of text, graphics art, sound, animation and video delivered by
	computer or other electronic devices are called:
	(A) Multimedia
	(B) Hyper media
	(C) Visual media
	(D) None

86.	The people when weave multimedia into meaningful tapestries are called:
	(A) Programmers
	(B) Multimedia developers
	(C) Software engineers
	(D) Multimedia engineers
87.	One of the disadvantages of multimedia:
	(A) Cost
	(B) Adaptability
	(C) Usability
	(D) Relativity
88.	To receive signal, a translator is needed to decode signal and encode it again at a :
	(A) High quality
	(B) Lower quality
	(C) Same quality
	(D) Bad quality
89.	How many step process for creating a 3D animation are required?
	(A) 2
	(B) 3
	(C) 4
	(D) 5
90.	Which files creates a perfect reproduction of the original images?
	(A) Shockwave
	(B) Nx view
	(C) GIF
	(D) JPG

91.	The text colour in presentation should contrast with the color of:	
	(A) CPU	
	(B) Frame	
	(C) Stack	
	(D) Background	
92.	Which of the following is a technique to blend two or more images to form a new	
	image ?	
	(A) Modeling	
	(B) Morphing	
	(C) Animating	
	(D) Warping	
93.	How many attributes control the characteristics of sound?	
	(A) 5	
	(B) 4	
	(C) 3	
	(D) 2	
94.	Moving picture experts group (MPEG) is used to compress:	
	(A) Frames	
	(B) Images	
	(C) Audio	
	(D) Video	
95.	MMS stands for :	
	(A) Multimedia system	
	(B) Multimedia messaging system	
	(C) Multimedia messaging services	
	(D) Multimedia services	

96.	JPEG stands for :		
	(A)	Joint Photo Experts Group	
	(B)	Joint Photographic Experts Group	
	(C)	Joint Processor Experts Group	
	(D)	Joint Photographic Expression Group	
97.	A go	ood example of hypermedia file :	
	(A)	The internet	
	(B)	Level 1 video disc	
	(C)	Audiotape	
	(D)	Videotape	
98.	A multimedia file :		
	(A)	Is same as any other regular file	
	, ,	Must be accessed at specific rate	
	(C)	- -	
	` '	None of these	
99.	` /	ch one of the following is the property of multimedia system?	
		High storage	
		High data rates	
	(C)	Both (A) & (B)	
	(D)	None of these	
100.	Vide	eo file format is :	
	(A)	Tiff	
	(B)	AVI	
	(C)	WAV	
	(D)	Both (A) & (B)	

Rough Work / रफ कार्य

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